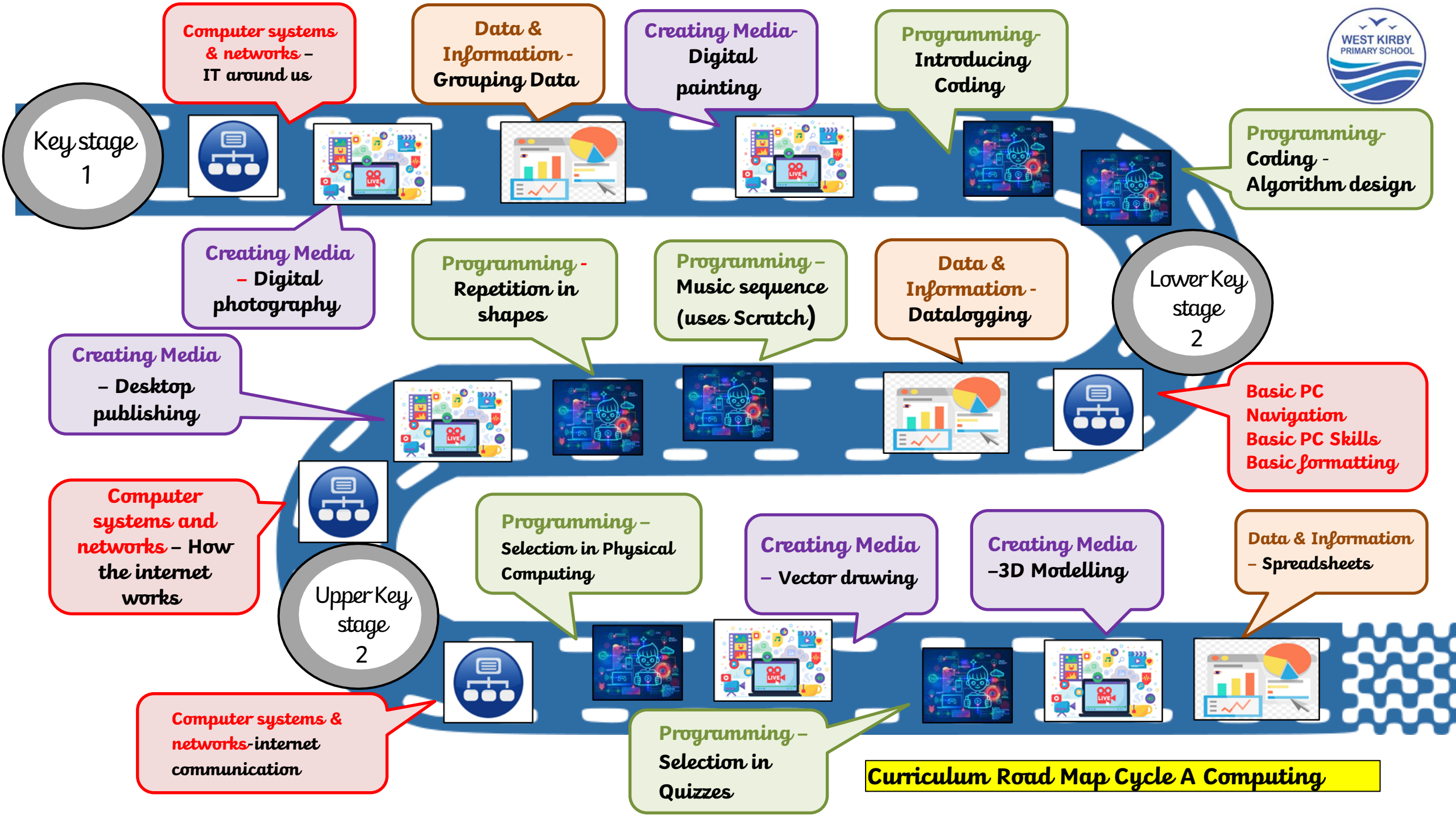
Key stage 1
Computer systems & networks – IT around us
Creating Media – Digital photography
Data & Information - Grouping Data
Creating Media- Digital painting
Programming- Introducing Coding
Programming- Coding - Algorithm design
Lower Key stage 2
Creating Media – Desktop publishing
Programming - Repetition in shapes
Programming – Music sequence (uses Scratch)
Data & Information - Datalogging
Basic PC Navigation
Basic PC Skills
Basic formatting
Upper Key stage 2
Computer systems and networks – How the internet works
Computer systems & networks-internet communication
Programming – Selection in Physical Computing
Programming – Selection in Quizzes
Creating Media – Vector drawing
Creating Media –3D Modelling
Data & Information – Spreadsheets
Curriculum Road Map Cycle A Computing